

*Art History: Associate in Arts for Transfer
CSUSM*

Southern California is an incredibly rich area for art and creative industries. MSJC Art + Design is a wonderful place to start to explore and participate in the art and ideas that make our area so special. MSJC is where you can explore drawing, painting, ceramics, sculpture, visual communication, and art history.

Please see a Pathways Counselor: Transfer degrees require a minimum of 60 semester CSU transferable units or UC semester transferable units with a minimum 2.0 GPA overall. [Contact a Counselor](#) to create an education plan customized to meet your needs.

Transfer Majors/Award Focus

- Art History, A.A.-T CSU and CSUSM
- Studio Arts, A.A.-T
- Visual Communication, A.A. CSU
- Art, Non-transfer A.A.


GE Pattern/Units

- GE Pattern: Option B
- Total Units: 63

Program maps indicate the major coursework and recommended general education courses to fulfill your degree in 2 years (approximately 15 units/ semester or 30 units/year). Some of the courses listed may be substituted by another course. Please view these options in the official course [catalog](#).


Semester 1

16 Units

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ART-101	Art History: Prehistoric Through Medieval Art	3
<input type="checkbox"/>	ART-108	Beginning Drawing	3
<input type="checkbox"/>	MATH-115	Ideas of Mathematics	3
<input type="checkbox"/>	ENGL-101	College Composition (formerly Freshman Composition)	4
<input type="checkbox"/>	COMM-100	Public Speaking	3

Semester 2

16 Units

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ANTH-101	Biological Anthropology	3
<input type="checkbox"/>	ART-102	Art History: Renaissance to 21st Century (formerly Art History: Renaissance to 20th Century Art)	3
<input type="checkbox"/>	ART-104	World Art	3
<input type="checkbox"/>	ENGL-103	Critical Thinking and Writing	3
<input type="checkbox"/>	PSYC-101	Introduction to Psychology	3
<input type="checkbox"/>	ANTH-111	Biological Anthropology Lab	1

Career Options

- Art Directors (B)
- Video Gamer Designer(B)


Find more careers: msjc.emsicc.com | Required Education: B: Bachelor’s, M: Master’s; D: Doctorate

This program map is not a guarantee of course availability or financial aid applicability.

Financial aid is determined by the number of credit hours you take in a semester. Maximize your financial aid by taking 12-15 units per semester.


Semester 3

15 Units

 COURSE	TITLE	UNIT
<input type="checkbox"/> ART-131	Introduction to Digital Art	3
<input type="checkbox"/> PS-101	Introduction to American Government and Politics	3
<input type="checkbox"/> THA-137	Introduction to World Cinema	3
<input type="checkbox"/> ART-120	2D Design	3
<input type="checkbox"/> HIST-160/ETHS-160	Black History in the American Context	3

Semester 4

16 Units

 COURSE	TITLE	UNIT
<input type="checkbox"/> ENVS-101	Environmental Science	3
<input type="checkbox"/> ART-100	Art Appreciation	3
<input type="checkbox"/> ART-121	Color Theory	3
<input type="checkbox"/> SPAN-101 or FREN-101 or ASL-100	Elementary Spanish I or Elementary French I or American Sign Language I	4
<input type="checkbox"/> HIST-111	U.S. History to 1877	3

Notes

Language Requirement: Some CSU's require the equivalency of an intermediate language proficiency for graduation. Please see a counselor for more detail regarding specific CSU major and graduation requirements. [CSUSM Grad Requirements: Language](#)

Work Experience

Sign up for a special project or internship opportunity. Gain [work experience](#) and earn credits.