

Art: Associate in Arts - Non-Transfer

Southern California is an incredibly rich area for art and creative industries. MSJC Art + Design is a wonderful place to start to explore and participate in the art and ideas that make our area so special. MSJC is where you can explore drawing, painting, ceramics, sculpture, visual communication, and art history.

Please see a Pathways Counselor: A local degree requires a minimum of 60 degree-applicable units with a minimum 2.0 GPA overall. [Contact a Counselor](#) to create an education plan customized to meet your needs.

Transfer Majors/Award Focus

- Art History, A.A.-T CSU and CSUSM
- Studio Arts, A.A.-T
- Visual Communication, A.A. CSU
- Art, Non-transfer A.A.


GE Pattern/Units

- GE Pattern: Option A
- Total Unit: 61

Program maps indicate the major coursework and recommended general education courses to fulfill your degree in 2 years (approximately 15 units/ semester or 30 units/year). Some of the courses listed may be substituted by another course. Please view these options in the official course [catalog](#)


Semester 1

16 Units

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ART-102	Art History: Renaissance to 21st Century	3
<input type="checkbox"/>	ART-108	Beginning Drawing	3
<input type="checkbox"/>	MATH-115	Ideas of Mathematics	3
<input type="checkbox"/>	ENGL-101	College Composition	4
<input type="checkbox"/>	CSCR-100	College Success and Career Readiness	3

Semester 2

15 Units

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ART-120	2D Design	3
<input type="checkbox"/>	ART-131	Introduction to Digital Art	3
<input type="checkbox"/>	ANTH-101	Biological Anthropology	3
<input type="checkbox"/>	ART-104	World Art	3
<input type="checkbox"/>	COMM-100	Public Speaking	3

Career Options

- Art Therapists (M, D)
- Art Directors (B)
- Video Gamer Designer(B)


Find more careers: msjc.emsicc.com

Required Education: SM: some college; C: Certificate; A: Associate, B: Bachelor's, M: Master's; D: Doctorate

Financial aid is determined by the number of credit hours you take in a semester. Maximize your financial aid by taking 12-15 units per semester.


Semester 3

15 Units

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ART-115	Painting I	3
<input type="checkbox"/>	ART-101	Art History: Prehistoric Through Medieval Art	3
<input type="checkbox"/>	PSYC-101	Introduction to Psychology	3
<input type="checkbox"/>	ART-121	Color Theory	3
<input type="checkbox"/>	ART-125 or ART-160 or ART-109	Introduction to Typography Sculpture Intermediate Drawing	3

Semester 4

15 Units

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ART-116	Painting II	3
<input type="checkbox"/>	HIST-111	U.S. History to 1877	3
<input type="checkbox"/>	ART-123 or ART-151 or ART-170	Graphic Design I Ceramic Arts Intermediate Sculpture	3
<input type="checkbox"/>	ART-122	3D Design	3
<input type="checkbox"/>	ART-116 or ART-112	Painting II or Life Drawing	3

Work Experience

Sign up for a special project or internship opportunity. Gain [work experience](#) and earn credits.