

Art History: Associate in Arts for Transfer CSU

Southern California is an incredibly rich area for art and creative industries. MSJC Art + Design is a wonderful place to start to explore and participate in the art and ideas that make our area so special. MSJC is where you can explore drawing, painting, ceramics, sculpture, visual communication, and art history.


Please see a Pathways Counselor: Create an education plan customized to meet your needs. [Contact a Counselor](#)

Transfer Majors/Award Focus

- Art History, A.A.-T CSU and CSUSM
- Studio Arts, A.A.-T
- Visual Communication, A.A. CSU
- Non-transfer A. A.

GE Pattern/Units

- GE Pattern: Option B
- Total Units: 60

 **Program maps** indicate the major coursework and recommended general education courses to fulfill your degree in 2 years (approximately 15 units/ semester or 30 units/year). Some of the courses listed may be substituted by another course. Please view these options in the official course [catalog](#)

Semester 1

16 Units

| ✓ | COURSE | TITLE | UNIT |
|--------------------------|----------|---|------|
| <input type="checkbox"/> | ART-101 | Art History: Prehistoric Through Medieval Art | 3 |
| <input type="checkbox"/> | ART-108 | Beginning Drawing | 3 |
| <input type="checkbox"/> | MATH-115 | Ideas of Mathematics | 3 |
| <input type="checkbox"/> | ENGL-101 | College Composition | 4 |
| <input type="checkbox"/> | COMM-100 | Public Speaking | 3 |

Semester 2

16 Units

| ✓ | COURSE | TITLE | UNIT |
|--------------------------|----------|--|------|
| <input type="checkbox"/> | ANTH-101 | Physical Anthropology | 3 |
| <input type="checkbox"/> | ART-102 | Art History: Renaissance to 21st Century | 3 |
| <input type="checkbox"/> | ART-104 | World Art | 3 |
| <input type="checkbox"/> | ENGL-103 | Critical Thinking and Writing | 3 |
| <input type="checkbox"/> | PSYC-101 | Introduction to Psychology | 3 |
| <input type="checkbox"/> | ANTH-111 | Physical Anthropology Lab | 1 |

Career Options

- Art Therapists (M, D)
- Art Directors (B)
- Video Gamer Designer(B)

Find more careers: msjc.emsicc.com

Required Education: SM: some college; C: Certificate; A: Associate, B: Bachelor's, M: Master's; D: Doctorate



TIP: Lessen the load, take summer courses!



Financial aid is determined by the number of credit hours you take in a semester. Maximize your financial aid by taking 12-15 units per semester.

Semester 3

15 Units

| ✓ | COURSE | TITLE | UNIT |
|--------------------------|----------|--|------|
| <input type="checkbox"/> | ART-121 | Color Theory | 3 |
| <input type="checkbox"/> | PS-101 | Introduction to American Government and Politics | 3 |
| <input type="checkbox"/> | HIST-136 | Cultural History of American Motion Pictures | 3 |
| <input type="checkbox"/> | HIST-160 | Black History in the American Context | 3 |
| <input type="checkbox"/> | ART-120 | 2D Design | 3 |

Semester 4

13 Units

| ✓ | COURSE | TITLE | UNIT |
|--------------------------|----------|-----------------------------|------|
| <input type="checkbox"/> | ENVS-101 | Environmental Science | 3 |
| <input type="checkbox"/> | ART-103 | Introduction to Modernism | 3 |
| <input type="checkbox"/> | HIST-111 | U.S. History to 1877 | 3 |
| <input type="checkbox"/> | ART-131 | Introduction to Digital Art | 3 |
| <input type="checkbox"/> | ART-299 | Special Projects: Art | 1 |

Notes

Language Requirement: Some CSU's require the equivalency of an intermediate language proficiency for graduation. Please see a counselor for more detail regarding specific CSU major and graduation requirements.

Work Experience

Sign up for a special project or internship opportunity. Gain [work experience](#) and earn credits.